PARTI<IPANT'S √UID€

<\$ \$\file\$ - Mar<h 17th, 18th, 19th 2023

UNIVERSITÉ ÞU QUÉBEC À CHICOUTIMI



WELCOMING REMARKS



Dear participants,

It is with great pleasure that we welcome you to the 19th edition of the CS Games which will take place at the Université du Québec à Chicoutimi.

On behalf of the entire CS Games organization, we are very grateful to have you with us. It is thanks to your participation and your enthusiasm that this event will be a success.

We look forward to welcoming you to UQAC on March 17th!

We look forward to meeting you all,

The CS Games Team



From left to right :

Jean-Philippe Larouche, VP competition Gabriel Aubin-Moreau, VP finances Marc-Antoine Jean, VP logistics Sophie Lalancette, VP sponsors Dimitri Varré, deputy VP logistic Keven Rice, president

ATLANTIS THEME



Earth, our home, has been severely polluted over the past few decades by greedy societies whose only desire is wealth and power. Society turned to visionaries who told them to look to the stars as the only way to escape. Full of promise, the people of the Earth supported these visionaries in the hope that we could get away before it was too late, and secure a future for generations to come. Governments spent all their budgets to fund their visions. People worked day and night to build their rockets, spaceports were built and everything went according to plan. Mankind's future would be among the stars.

Unfortunately, their hope was misplaced. It was discovered far too late that only the wealthiest among us, those who created the problem in the first place, would benefit from this solution and be able to leave the planet they had polluted. Governments of Earth's nations fell and the Visionaries held all power while the world's people continued to work for them, hoping for a place on one of their rockets. All seemed to be lost for the people of Earth...

Refusing to give up on our planet and its inhabitants, a group of universities have come together to find a new solution. A solution that would not only save the inhabitants of the planet, but also the Earth itself. While combing through the various studies and researches conducted by each university that did not focus on our escape to the stars, they came across the solution in the world's most neglected resource: water.

More specifically, underwater. The creation of vast underwater cities would allow humanity to survive while the planet above heals for our eventual return to the surface. The search has begun within universities to recruit those with the skills to create the technologies for the bright, green, serene and peaceful cities that will allow us to live below the surface. The race is on to create these cities, and the first has been named: Atlantis.

WHAT TO BRING





For parties, there will be the possibility to buy alcohol from the hotel bar (in the party rooms). We will provide you with a number of vouchers for drinks in your welcome bag.

Have money ready \$ for additional vouchers.

<u>Please note that the consumption of any other form of</u> <u>alcohol from outside will be prohibited.</u>

€V€NT



All competitions will be held in <u>Université du Québec à Chicoutimi</u> 555 Bd de l'Université, Chicoutimi, QC G7H 2B1

H�T€L



The hotel that will host the participants of the CS Games 2023, Saguenay edition is the <u>Delta Saguenay</u> 2675 Bd du Royaume, Jonquière, QC G75 5B8



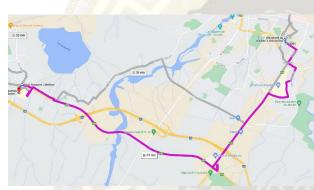
ARRIVAL OF PARTICIPANTS



Arrival is scheduled for Friday, March 17, 2023, at the Delta Saguenay for room check-in and welcome bag distribution. Please note that parking is provided with the hotel (free of charge).

Transportation will be organized via free shuttles to and from the hotel and the University. Times and routes will be communicated to you at the event venue. If you are not able to take the various shuttles provided, there will be two ways for you to reach the University.

Public transportation STS (Société de Transport de Saguenay):



I It will be possible to take bus # 2 (stop near the Delta) towards Station du Royaume, then take bus # 175, towards Terminus Chicoutimi. This route will take you directly to the University. Please allow \$3.75 per ride if necessary.

✤ Via taxi service:

You must contact Taxis Unis directly at (418) 543-3868. Cost varies according to the route.

TEAM PRESENTATION



With the pandemic behind us, it is time to bring back the good old traditions. As usual, on Friday evening we will have the presentation videos of the different teams present at the games. These videos introduce the different universities and are meant to be humorous. It will also be an opportunity to show off your creativity and, who knows, maybe even impress the various sponsors!

S<H€ÞUL€



MAR<H 17TH TO 19TH 2023

FRIDAY

2:00 - 5:00	Registration at Delta Saguenay
3:00 - 5:00	Transportation from Delta Saguenay to UQAC
5:00 - 7:00	Dinner + welcome address
6:00 - 9:00	Competition (Gaming, Mobile dev. and Asset creation)
8:00 - 9:30	Transport UQAC to Delta Saguenay
10:30 - 11:30	Flashouts at the hotel
11:00 - 03:00	Party - Theme : Greek Mythology

SATURDAY

07:00 - 09:00	Transportation from Delta to UQAC
07:30 - 10:00	Breakfast at UQAC (social center)
09:00 - 12:00	Competitions (<i>Video Game Development, CTF and Emulator</i>)
11:30 - 1:30	Lunch at UQAC (social center)
1:00 - 4:00	Competitions (Video Game Development, Machine learning and Web programming)
4:30 - 6:30	Diner at UQAC (social center)
6:00 - 9:00	Competitions (<i>Relay programming, Machine learning and</i> Transaction Optimisation)
8:30 - 9:30	Transportation UQAC to Delta Saguenay
10:30 - 03:00	Party - Theme : Hawaiian Evening

DIMAN<H

07:00 - 09:00	Transportation from Delta Saguenay to UQAC
07:30 - 10:00	Breakfast at UQAC (social center)
09:00 - 12:00	Competitions (Trivia and Sport)
11:30 - 1:30	Lunch at UQAC (social center)
1:00 - 3:30	Free time - Networking with sponsors (social center)
3:30 - 4:30	Transport UQAC to Delta Saguenay
4:30 - 6:00	Preparation for the banquet
6:00 - 7:00	Cocktail
7:00 - 11:00	Banquet
11:00 - 3:00	Party - Thème : Soirée chic avec animateur (DJ)

THANKS TO OUR SPONSORS

